



Corsair's Planned CEO Transition Takes Effect; Thi La Assumes Role of CEO

July 1, 2025

MILPITAS, Calif.– July 1, 2025—Corsair Gaming, Inc. (Nasdaq: CRSR) (“Corsair” or the “Company”), a leading global provider of high-performance gear for gamers, streamers, content creators, PC builders and SIM driving enthusiasts, today announced that the [planned CEO transition](#) has taken effect. Andy Paul, Corsair’s Founder and Chief Executive Officer, has officially retired from the Company and its Board of Directors, effective today. Thi La, formerly the Company’s President and Chief Operating Officer, has assumed the role of Chief Executive Officer.

Originally announced in February 2025, the transition is part of a long-planned succession strategy approved by Corsair’s Board of Directors. Ms. La steps into the CEO role after more than 14 years with Corsair, where she has held key executive positions in operations, product leadership, and strategic development.

Throughout her tenure, La played a pivotal role in transforming Corsair from a components-focused business into a diversified gaming and streaming brand with over 30 product lines. As COO since 2013 and President since 2021, she has overseen major expansion efforts, operational scaling, and product innovation that have positioned Corsair as a leader in its market. Corsair is poised to enter its next phase of growth under La’s direction.

Andy Paul and three other engineers founded Corsair in Silicon Valley in 1994. In the Company’s earliest years, Paul focused on building hardware for serious gamers like overclocking memory and other world-class DIY components. Under Paul’s leadership and with Thi as President, Corsair expanded from hardware into peripherals through acquisitions and in-house innovation that have allowed the company to build leadership positions in new segments of the market.

About Corsair:

Corsair (Nasdaq: CRSR) is a leading global developer and manufacturer of high-performance products and technology for gamers, content creators, and PC enthusiasts. From award-winning PC components and peripherals, to premium streaming equipment and smart ambient lighting, Corsair delivers a full ecosystem of products that work together to enable everyone, from casual gamers to committed professionals, to perform at their very best. Corsair also sells products under its Fanatec brand, the leading end-to-end premium Sim Racing product line; Elgato brand, which provides premium studio equipment and accessories for content creators; SCUF Gaming brand, which builds custom-designed controllers for competitive gamers; Drop, the leading community-driven mechanical keyboard brand; and ORIGIN PC brand, a builder of custom gaming and workstation desktop PCs.

Forward Looking Statements

This press release contains express and implied forward-looking statements within the meaning of the Private Securities Litigation Reform Act of 1995, including, but not limited to, statements regarding market headwinds and tailwinds, including its expectations regarding the gaming market’s continued growth; new product launches, the entry into new product categories and demand for new products; the Company’s ability to successfully close and integrate acquisitions and expectations regarding the growth of these acquisitions as well as their estimated impact on the Company’s financial results in future periods and the size of markets and segments in the future. Forward-looking statements are based on our management’s beliefs, as well as assumptions made by, and information currently available to them. Because such statements are based on expectations as to future financial and operating results and are not statements of fact, actual results may differ materially from those projected. Factors which may cause actual results to differ materially from current expectations include, but are not limited to: the Company’s limited operating history, which makes it difficult to forecast the Company’s future results of operations; current macroeconomic conditions, including the impacts of high inflation and risk of recession, on demand for our products, consumer confidence and financial markets generally; the Company’s ability to build and maintain the strength of the Company’s brand among gaming and streaming enthusiasts and ability to continuously develop and successfully market new products and improvements to existing products; the introduction and success of new third-party high-performance computer hardware, particularly graphics processing units and central processing units as well as sophisticated new video games; fluctuations in operating results; the loss or inability to attract and retain key management; the impacts from geopolitical events and unrest; delays or disruptions at the Company or third-parties’ manufacturing and distribution facilities; and the other factors described under the heading “Risk Factors” in our Annual Report on Form 10-K for the year ended December 31, 2024 filed with the Securities and Exchange Commission (“SEC”) and our subsequent filings with the SEC. All forward-looking statements reflect our beliefs and assumptions only as of the date of this press release. We undertake no obligation to update forward-looking statements to reflect future events or circumstances.